Player Name:

Game #:

FILL LEFT TO RIGHT

≥1 ≥2 ≥3 ≥4 ≥5 ≤8 ≤7 ≤5 ≤4 ≤3 = HIGHEST

3 5 9 14 20 31 42 53 64 71

CLAN RECRUITS 2 POINTS EACH

FILL EACH ROW LEFT TO RIGHT

14 = MAX SQUARE VALUE

SUM

CLAN RECRUITS

2 POINTS EACH

FILL IN ANY ORDER

2 POINTS EACH

CLAN RECRUITS

SUM OF ALL FULL PAIRS

FILL IN ANY ORDER

14 = MAX SQUARE VALUE

FILL PAIRS IN ANY ORDER

x3 x3 x2 x2 x2

CLAN RECRUITS

2 POINTS EACH

SUM OF ALL

FILL IN ANY ORDER • MUST COMPLETE A LINE TO SCORE IT

d4 d10 d6 d12 d8

14 = MAX VALUE IN ANY SQUARE

SUM OF ALL

CLAN RECRUITS

2 POINTS EACH

FILL FROM TOP TO BOTTOM

+1 OR -1 TO 1 DIE

USE A DIE AS 1 SIZE BIGGER OR SMALLER

CHANGE 1 DIE COLOR

COMBINE 2 DICE RESULTS

SPLIT 1 DICE RESULT

2 POINTS EACH

UNUSED BONUSES 1 POINT EA.

SUM

ROUND 1 2 ROUND 3 4 ROUND 5 6

TOTAL SCORE

PLAYER NAME:

GAME #:

FILL FROM TOP TO BOTTOM

+1 OR -1 TO 1 DIE

USE A DIE AS 1 SIZE BIGGER OR SMALLER

CHANGE 1 DIE COLOR

COMBINE 2 DICE RESULTS

SPLIT 1 DICE RESULT

2 POINTS EACH

UNUSED BONUSES 1 POINT EA.

SUM

ROUND 1 2 ROUND 3 4 ROUND 5 6

TOTAL SCORE

FILL LEFT TO RIGHT

≥1 ≥2 ≥3 ≥4 ≥5 ≤8 ≤7 ≤5 ≤4 ≤3 =

3 5 9 14 20 31 42 53 64 71

HIGHEST

CLAN RECRUITS 2 POINTS EACH

FILL EACH ROW LEFT TO RIGHT

14 = MAX SQUARE VALUE

SUM

CLAN RECRUITS

2 POINTS EACH

FILL IN ANY ORDER

14 = MAX SQUARE VALUE

FILL PAIRS IN ANY ORDER

x3 x3 x2 x2 x2

CLAN RECRUITS

2 POINTS EACH

SUM OF ALL

FILL IN ANY ORDER

2 POINTS EACH

CLAN RECRUITS

SUM OF ALL FULL PAIRS

FILL IN ANY ORDER • MUST COMPLETE A LINE TO SCORE IT

d4 d10 d6 d12 d8

14 = MAX VALUE IN ANY SQUARE

SUM OF ALL

CLAN RECRUITS

2 POINTS EACH

FILL FROM TOP TO BOTTOM

+1 OR -1 TO 1 DIE

USE A DIE AS 1 SIZE BIGGER OR SMALLER

CHANGE 1 DIE COLOR

COMBINE 2 DICE RESULTS

SPLIT 1 DICE RESULT

2 POINTS EACH

UNUSED BONUSES 1 POINT EA.

SUM

ROUND 1 2 ROUND 3 4 ROUND 5 6

TOTAL SCORE

PLAYER NAME:

GAME #:

FILL LEFT TO RIGHT

≥1 ≥2 ≥3 ≥4 ≥5 ≤8 ≤7 ≤5 ≤4 ≤3 =

3 5 9 14 20 31 42 53 64 71

HIGHEST

CLAN RECRUITS 2 POINTS EACH

FILL EACH ROW LEFT TO RIGHT

14 = MAX SQUARE VALUE

SUM

CLAN RECRUITS

2 POINTS EACH

FILL IN ANY ORDER

2 POINTS EACH

CLAN RECRUITS

SUM OF ALL FULL PAIRS

FILL IN ANY ORDER

14 = MAX SQUARE VALUE

FILL PAIRS IN ANY ORDER

x3 x3 x2 x2 x2

CLAN RECRUITS

2 POINTS EACH

SUM OF ALL

FILL IN ANY ORDER • MUST COMPLETE A LINE TO SCORE IT

d4 d10 d6 d12 d8

14 = MAX VALUE IN ANY SQUARE

SUM OF ALL

CLAN RECRUITS

2 POINTS EACH

Infernal

FILL FROM TOP TO BOTTOM

+1 OR -1 TO 1 DIE

USE A DIE AS 1 SIZE BIGGER OR SMALLER

CHANGE 1 DIE COLOR

COMBINE 2 DICE RESULTS

SPLIT 1 DICE RESULT

2 POINTS EACH

UNUSED BONUSES 1 POINT EA.

SUM

ROUND 1 2 ROUND 3 4 ROUND 5 6

TOTAL SCORE

PLAYER NAME:

GAME #:

Celestial

FILL LEFT TO RIGHT

≥1	≥2	≥3	≥4	≥5	≤8	≤7	≤5	≤4	≤3
3	5	9	14	20	31	42	53	64	71

= HIGHEST

CLAN RECRUITS 2 POINTS EACH

Fey Folk

FILL EACH ROW LEFT TO RIGHT

14 = MAX SQUARE VALUE

SUM

CLAN RECRUITS

2 POINTS EACH

Undead

FILL IN ANY ORDER

2 POINTS EACH

CLAN RECRUITS

SUM OF ALL FULL PAIRS

Mystic

FILL IN ANY ORDER

14 = MAX SQUARE VALUE

FILL PAIRS IN ANY ORDER

x3 x3 x2 x2 x2

CLAN RECRUITS

2 POINTS EACH

SUM OF ALL

Feral

FILL IN ANY ORDER • MUST COMPLETE A LINE TO SCORE IT

d4 d10 d6 d12 d8

14 = MAX VALUE IN ANY SQUARE

SUM OF ALL

CLAN RECRUITS

2 POINTS EACH

PLAYER NAME:

GAME #:

FILL LEFT TO RIGHT

≥1 ≥2 ≥3 ≥4 ≥5 ≤8 ≤7 ≤5 ≤4 ≤3 = HIGHEST

3 5 9 14 20 31 42 53 64 71

CLAN RECRUITS 2 POINTS EACH

FILL IN ANY ORDER

2 POINTS EACH

CLAN RECRUITS

SUM OF ALL FULL PAIRS

FILL EACH ROW LEFT TO RIGHT

14 = MAX SQUARE VALUE

SUM

CLAN RECRUITS

2 POINTS EACH

FILL FROM TOP TO BOTTOM

+1 OR -1 TO 1 DIE

USE A DIE AS 1 SIZE BIGGER OR SMALLER

CHANGE 1 DIE COLOR

COMBINE 2 DICE RESULTS

SPLIT 1 DICE RESULT

2 POINTS EACH

UNUSED BONUSES 1 POINT EA.

SUM

ROUND 1 ROUND 2 ROUND 3 ROUND 4 ROUND 5 ROUND 6

TOTAL SCORE

FILL IN ANY ORDER

14 = MAX SQUARE VALUE

FILL PAIRS IN ANY ORDER

x3 x3 x2 x2 x2

CLAN RECRUITS

2 POINTS EACH

SUM OF ALL

FILL IN ANY ORDER • MUST COMPLETE A LINE TO SCORE IT

CLAN RECRUITS

2 POINTS EACH

d4 d10 d6 d12 d8

14 = MAX VALUE IN ANY SQUARE

SUM OF ALL

PLAYER NAME:

GAME #:

FILL LEFT TO RIGHT

≥1	≥2	≥3	≥4	≥5	≤8	≤7	≤5	≤4	≤3	=
3	5	9	14	20	31	42	53	64	71	HIGHEST

CLAN RECRUITS ○○○○○ ○○○○○ 2 POINTS EACH

FILL EACH ROW LEFT TO RIGHT

14 = MAX SQUARE VALUE

SUM

CLAN RECRUITS ○○○○○ ○○○○○ 2 POINTS EACH

FILL IN ANY ORDER

CLAN RECRUITS ○○○○○ ○○○○○ 2 POINTS EACH

SUM OF ALL FULL PAIRS

FILL IN ANY ORDER

14 = MAX SQUARE VALUE

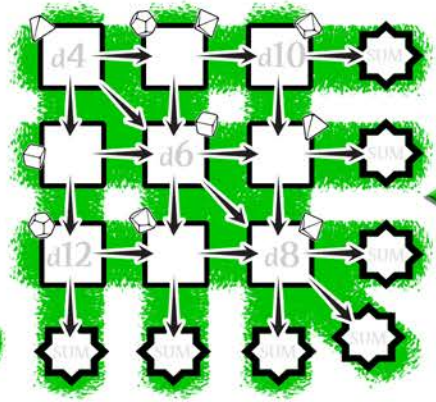
FILL PAIRS IN ANY ORDER

CLAN RECRUITS ○○○○○ ○○○○○ 2 POINTS EACH

SUM OF ALL

FILL IN ANY ORDER • MUST COMPLETE A LINE TO SCORE IT

CLAN RECRUITS ○○○○○ ○○○○○ 2 POINTS EACH



14 = MAX VALUE IN ANY SQUARE

SUM OF ALL

FILL FROM TOP TO BOTTOM

+1 OR -1 TO 1 DIE

USE A DIE AS 1 SIZE BIGGER OR SMALLER

CHANGE 1 DIE COLOR

COMBINE 2 DICE RESULTS

SPLIT 1 DICE RESULT

2 POINTS EACH ○○○○○ ○○○○○

UNUSED BONUSES 1 POINT EA.

SUM

ROUND 1 2 ROUND 3 4 ROUND 5 6

TOTAL SCORE